

## General Information for This Template

- The Learning Journal is only required for teams participating in the following leagues/sub-leagues:
  - RoboCupJunior OnStage
    - Primary
  - RoboCupJunior Soccer
    - Light-Weight – Primary
  - RoboCupJunior Rescue Line
    - Primary
  - RCAP CoSpace Autonomous Driving
    - U12
  - RCAP CoSpace Rescue
    - U12
- Use Learning Journal to record ideas, inventions, experimentation records, observations and all work details.
- Emphasizing on “how to” make it more informative and the thought process going into logging their own work.
- This template contains a suggested structure for your Learning Journal. You may only use the parts which are suitable for your own league/sub-leagues instead of including all parts as stated in the template.
- There is no page limit for the learning journal as the section 6 could contain many pages.
- All figures and tables should be properly numbered.
- Submit the learning journal as a **PDF file**.



## ROBOCUP ASIA-PACIFIC 2023

# LEARNING JOURNAL

(Cover Page)

League Name:	
Age Group:	
Team Name:	
Team Website:	
Participants and Technical Roles	
Team Photo	
Mentor Name:	
Institution:	
Region:	
Contact Person:	
Contact Email:	
Date:	



# ROBOCUP ASIA-PACIFIC 2023

## LEARNING JOURNAL

League Name

Team Name

Student 1, Student 2, ...

(Region)

### 1. About the Team

- Team background, including website and video link (if you have).
- Brief description of roles of each participant in the team and past experiences.

### 2. Project Planning

- Talk about your aim for the competition.
- Describe the overall project plan.

### 3. Milestones

- Explain your milestones.

### 4. Robot Structure and Program

- Hardware
  - Give the main structure of each robot (you can use drawings and diagrams to support your explanations).
  - Briefly explain the function of each sensor and actuator used.
  - Type of controller used in the robot.
- Software
  - Use diagrams or flowcharts to explain how you program the robot to complete the task.
- Workability
  - How does this robot work?
  - Does the robot be able to complete the prescribed task?
- If you have multiple robots, state it one by one.

### 5. Innovative solutions

- Explain any innovative solutions/approaches you used to tackle the challenge.

## 6. Learning Journal (This section could contain many pages)

- You should enter all original concepts, data, diagram for your design into your learning journal while having the activities. You can use the template below for each of your activity: -

<b>Team:</b> name of your team	
<b>Task:</b> name of the task for today	<b>Date of the activity</b>
<b>Agenda:</b>	
<ul style="list-style-type: none"><li>• List of tasks for the day</li></ul>	
<b>Process:</b>	
<ul style="list-style-type: none"><li>• Write down what you have done and what you have discovered for the day.<ul style="list-style-type: none"><li>○ A modification in a discovery algorithm.</li><li>○ A new and complicating feature discovered.</li><li>○ Other finding will result in a modified approach.</li><li>○ Highlight interesting findings, especially those unexpected.</li><li>○ etc</li></ul></li><li>• Indicate the reference used, such as web site, code examples, diagrams, other data used, etc.</li></ul>	
<b>Issues</b>	<b>Solutions</b>
List the issues need to be tackled for the day.	State the solution for each issue.
<b>What is the next:</b>	
<ul style="list-style-type: none"><li>• Brief planning for the next activity.</li></ul>	

## 7. Acknowledgements

- This could be someone from a sponsoring institution, a funding agency, other researchers, or even family members or friends who have helped in the preparation.

## 8. References

- References to external sources used for major parts of the development process.

## Appendix (optional)

- Any additional information you wish to include, such as sample code, robot specifications, etc.